



# Physics II: Processes, Production Threshold, Regions & Cuts per region

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# Introduction

- › In this presentation, we will explain how physics processes...
  - are modeled in Geant4, in term of C++ class,
  - and how they are used during the tracking.
- › This is for “cultural” purpose, as in general, you will not have to worry about these aspects
  - Because you will be using existing physics lists
- › We will speak also about “cuts”, which, at the opposite are **something you must care about**.
  - They must be defined for some physics processes
    - › to have the simulation running in a finite amount of time
  - “Cuts” is actually a bad usage name...
  - ... and the issue is « production threshold »
  - Some care has to be taken in defining them



# Outline

## I. Processes

- How physics processes are modeled in Geant4

## II. Production Thresholds (aka cuts)

## III. Regions

## IV. Cuts per region



## II. Processes

How Geant4 models processes

# G4VProcess (1/2)

- › Abstract class defining the common interface of **all processes** in Geant4:
  - Used by all « physics » processes
  - but is also used by the transportation, etc...
  - Defined in **source/processes/management**
- › Define **three kinds of actions**:

- **AtRest** actions:

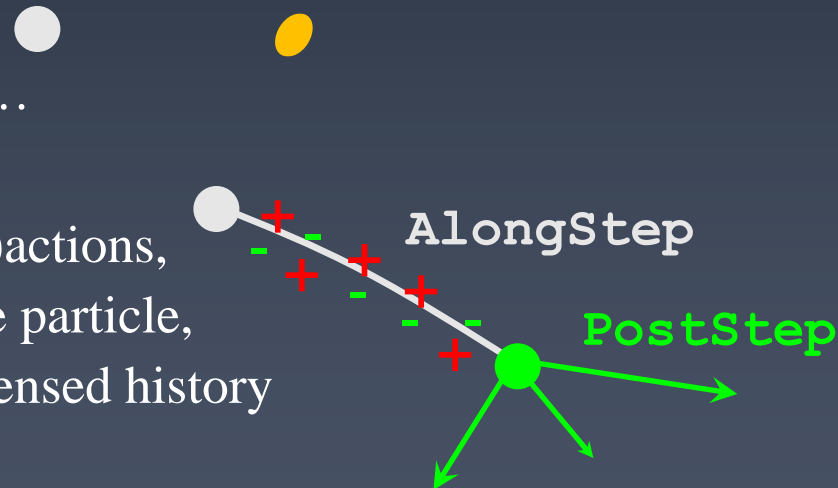
- Decay,  $e^+$  annih., absorption ...

- **AlongStep** actions:

- To describe continuous (inter)actions, occurring along the path of the particle, like ionisation; used for condensed history

- **PostStep** actions:

- For describing point-like (inter)actions, like decay in flight, hard radiation...

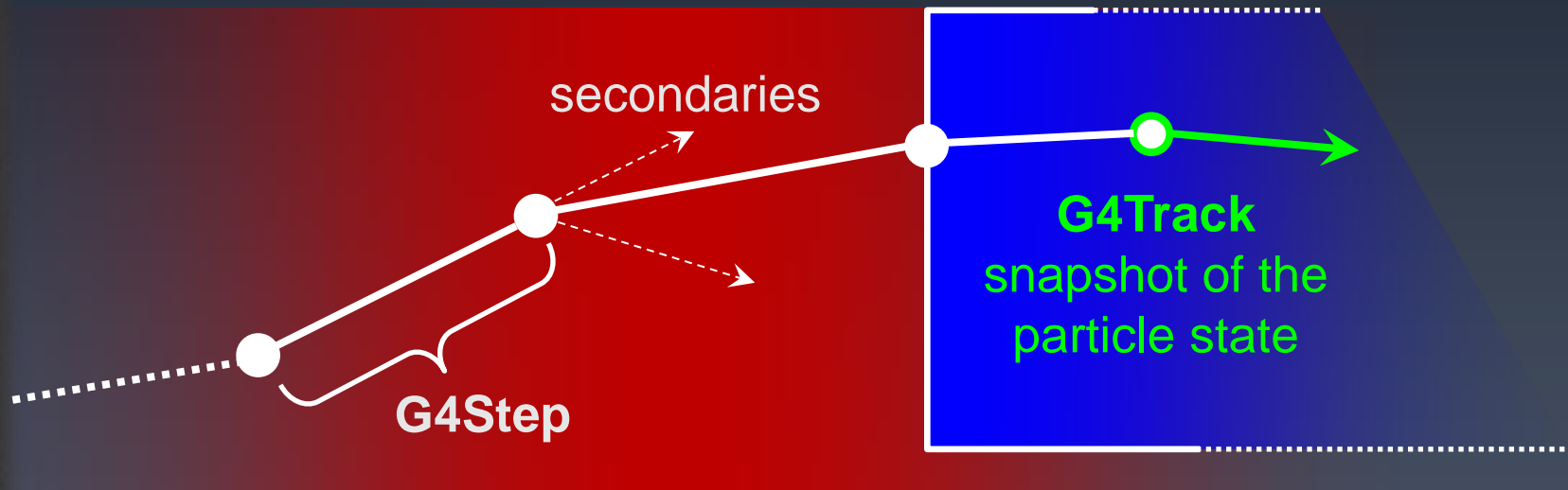


# G4VProcess (2/2)

- › A process can implement **any combination** of the three **AtRest**, **AlongStep** and **PostStep** actions:
  - eg: decay = **AtRest** + **PostStep**
- › Each action defines **two methods**:
  - **GetPhysicalInteractionLength()**:
    - › Used to **limit the step**:
      - either because the process « triggers » an interaction, a decay
      - or any other reasons, like fraction of energy loss, geometry boundary, user's limit ...
  - **DoIt()**:
    - › Implements the **actual action** to be applied on the track;
    - › And the possible related production of secondaries.

# How Geant4 uses the processes during tracking ?

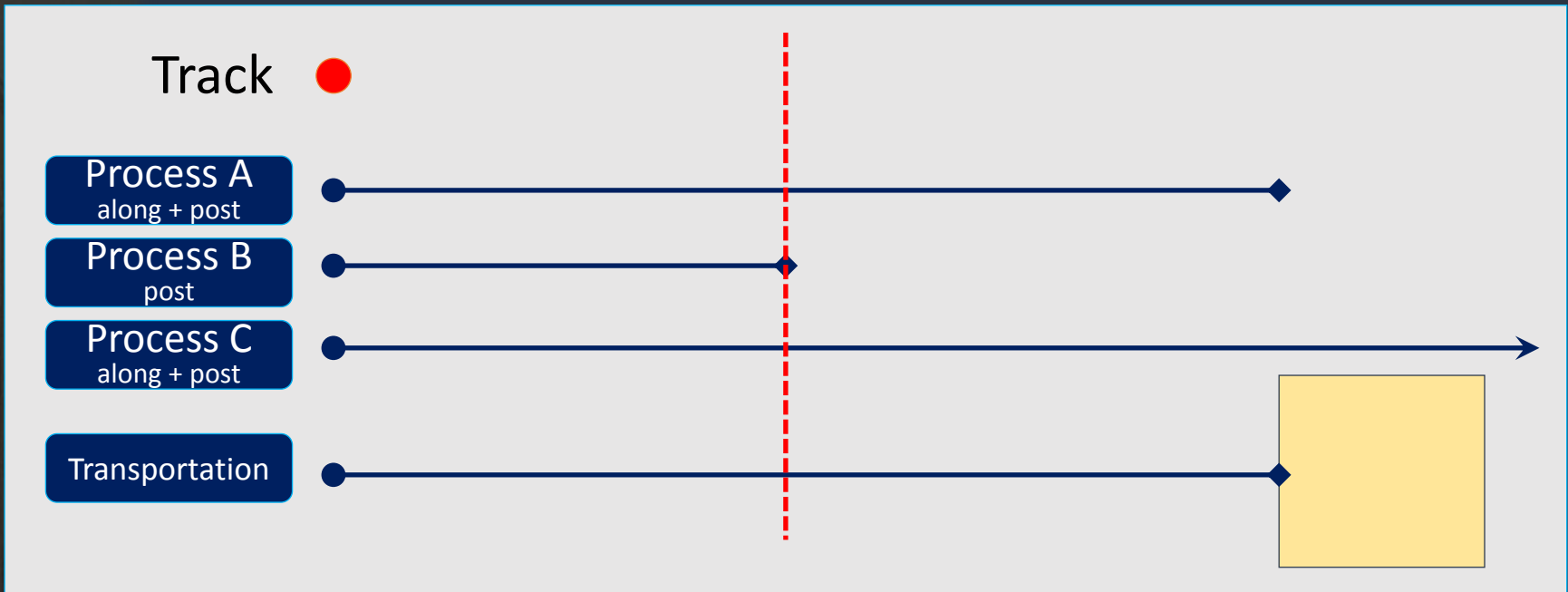
- › Remember:
  - Tracks are moved step by step :



- And several processes are attached to the track
- › We assume the track is at some position, and we start taking the next step.

# Process Handling by the Stepping

1. Ask all processes attached to the `G4Track` for their:
  - `AlongStepGetPhysicalInteractionLength()`
  - `PostStepGetPhysicalInteractionLength()`
  - And take the smallest of all : this defines the step length

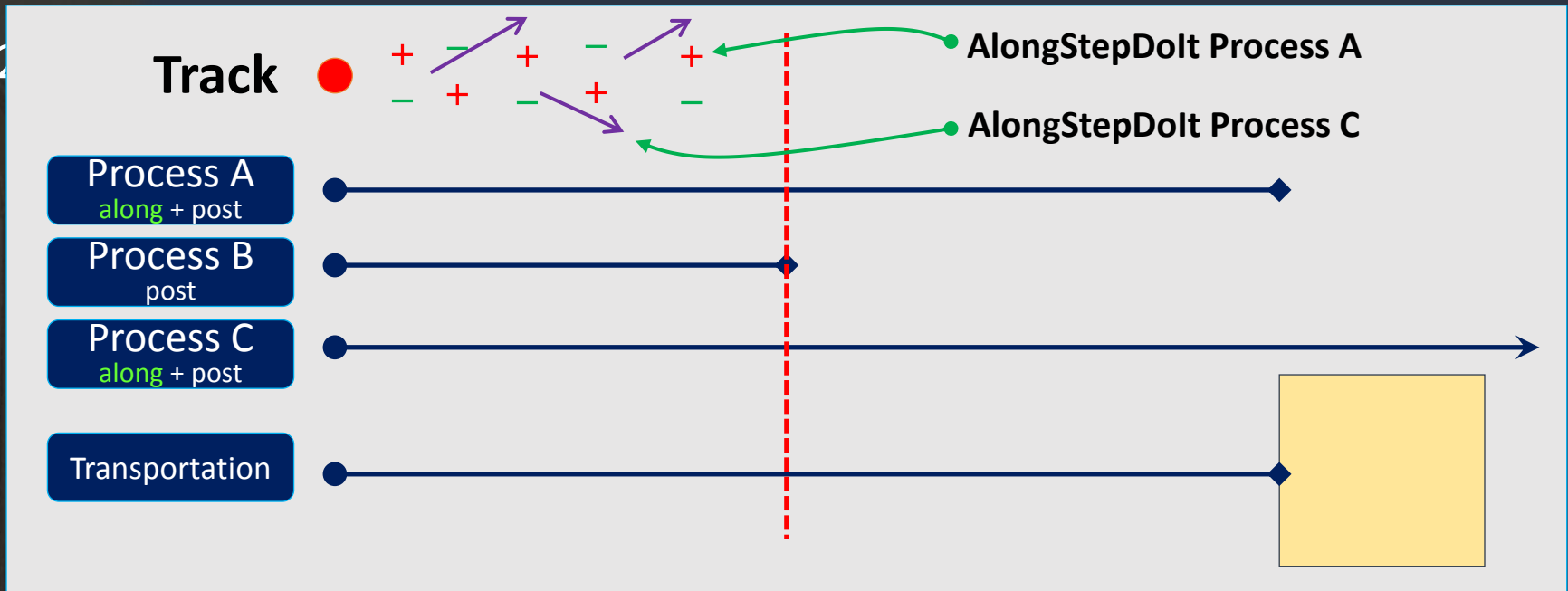


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  - Changes computed from particle state at the beginning of the step;
  - Changes are accumulated in the **G4Step**;
  - Then applied to the **G4Track**, from the **G4Step**.

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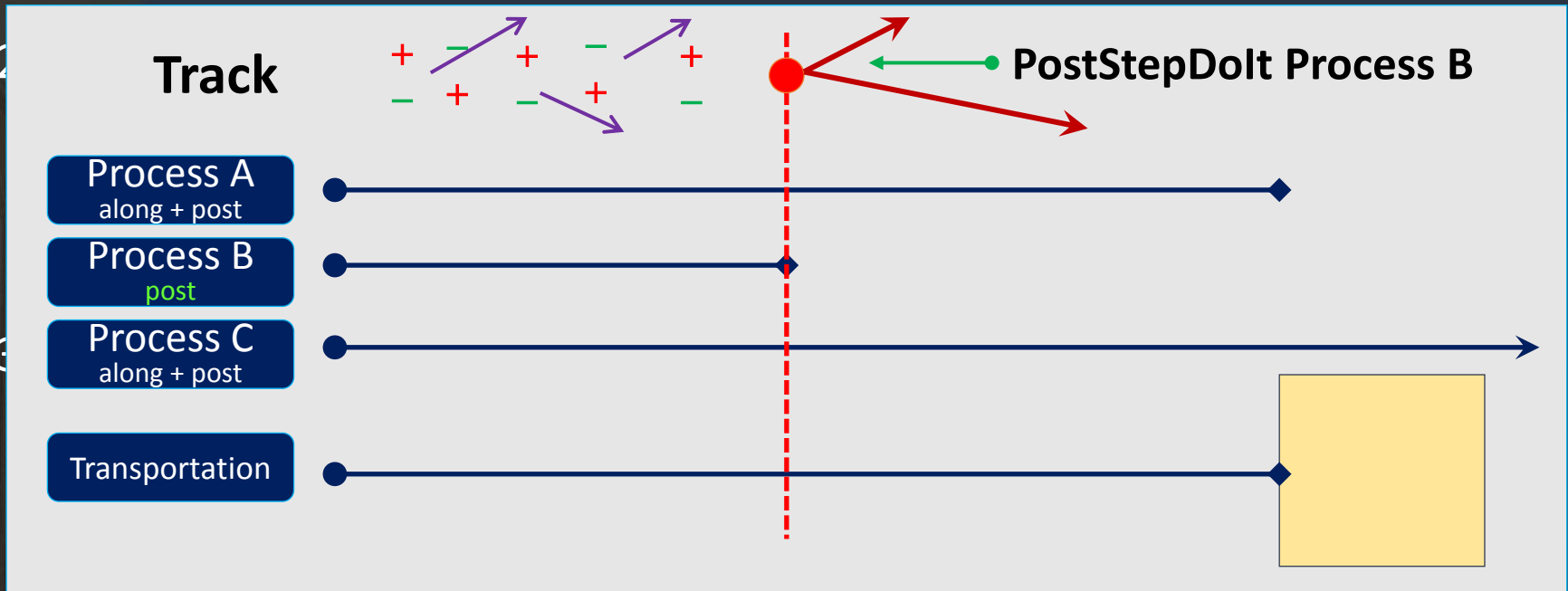


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3. Apply **PostStepDoIt()** action(s) « sequentially », as long as the particle is alive:
  - Apply **PostStepDoIt()** of process which limited the step (if any);
  - And apply any other « forced » processes (not discussed here)

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  - And apply any other « forced » processes (not discussed here)
4. If the **G4Track** is still alive, **go to 1**; end of step → beginning of next step

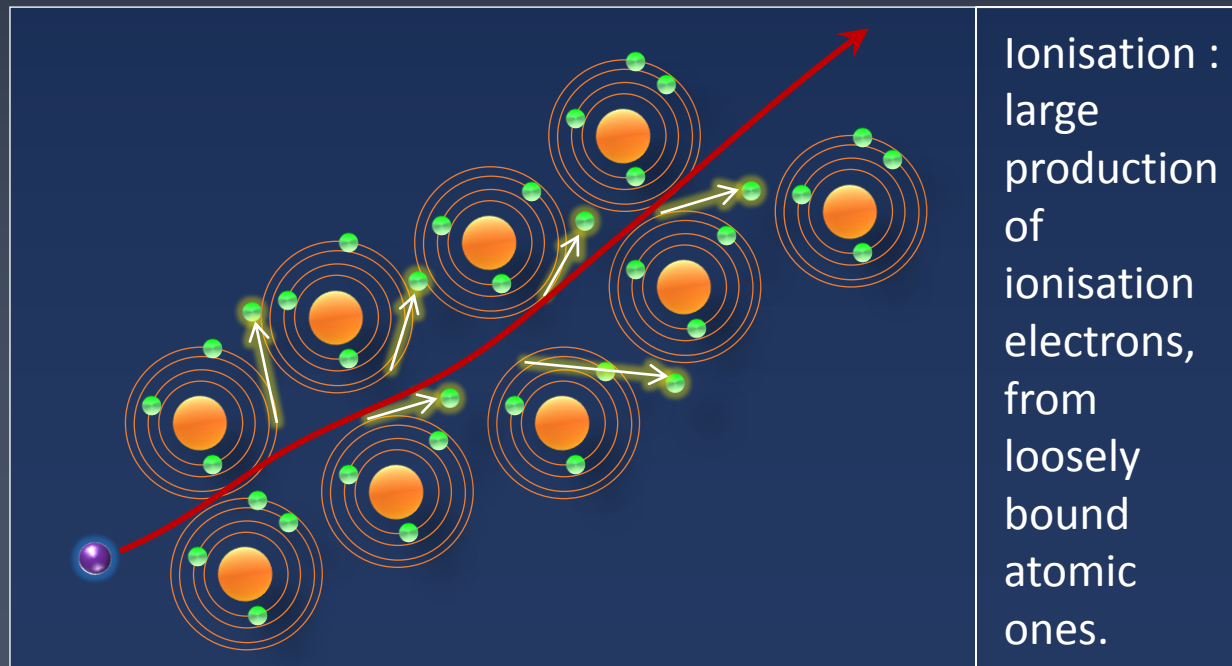
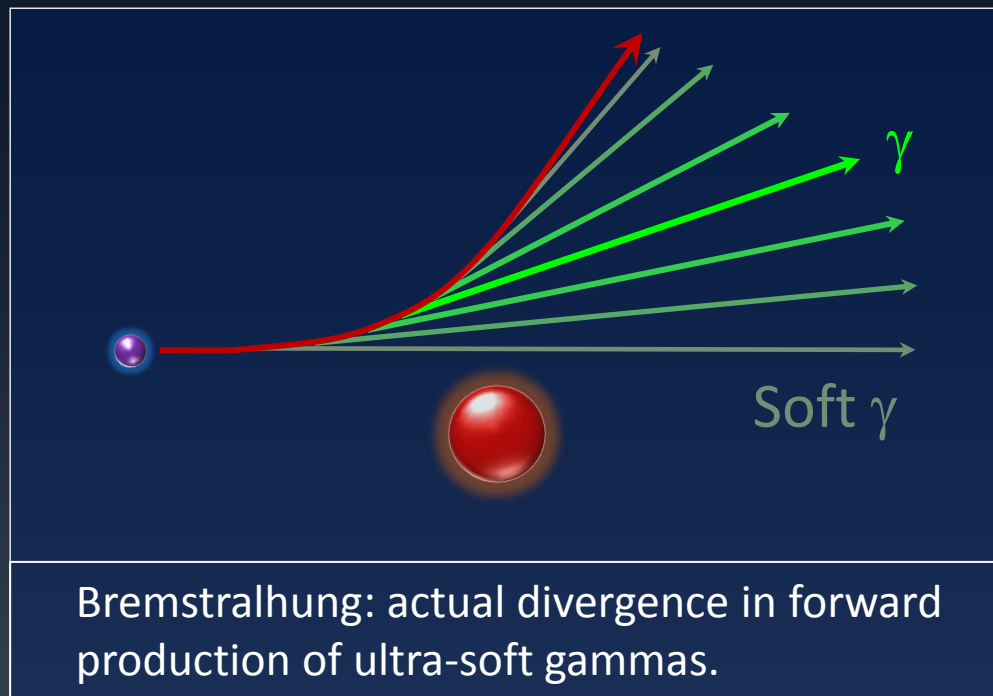


### III. Production Thresholds (aka « cuts »)

# Threshold for Secondary Production

- › Simulation accuracy limited by:
  - Lack of precision of physics process modeling
    - › For example details of atomic or molecular structure, etc.
  - Finite computing power
    - › Which forces to limit the production to some # of events
    - › Which restricts the usage to models “fast enough”
      - I.e. : no way to use lattice QCD in detector simulation !
    - › **Which forces to suppress the production of very low energy particles for processes having infrared divergences**
      - Infinite or very large number of produced secondaries

›

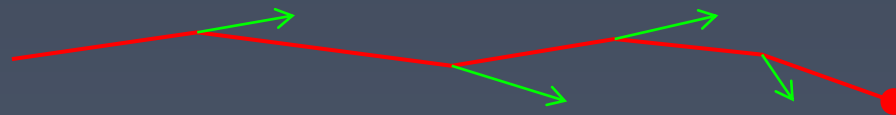


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    - › **Which forces to suppress the production of very low energy particles for processes having infrared divergences**
      - Infinite or very large number of produced secondaries
- › Every simulation developer must answer the question:
  - How low can I go?
- › Have to find a trade off between
  - Physics quality (and hence details in the simulated physics)
  - CPU time consumption

# Threshold for Secondary Production

- › Geant4 solution: impose a production threshold
  - It lets be produced (and tracked) particles which are able to travel (say) at least 1 mm (range greater than 1 mm)
  - Others are considered absorbed at the position they have been produced
    - › This is the “local energy deposit”
- › One value (per region) of range threshold is needed for all materials
  - This range is internally converted by Geant4 into the related energy thresholds, for each material
- › Near the primary particle end-point:
  - When the primary becomes of too low energy to produce secondaries above threshold:
    - › discrete energy loss ceases (no more secondaries produced)
    - › the primary is tracked down to zero kinetic energy using continuous energy loss



- Note that this makes Geant4 having “no tracking cuts”

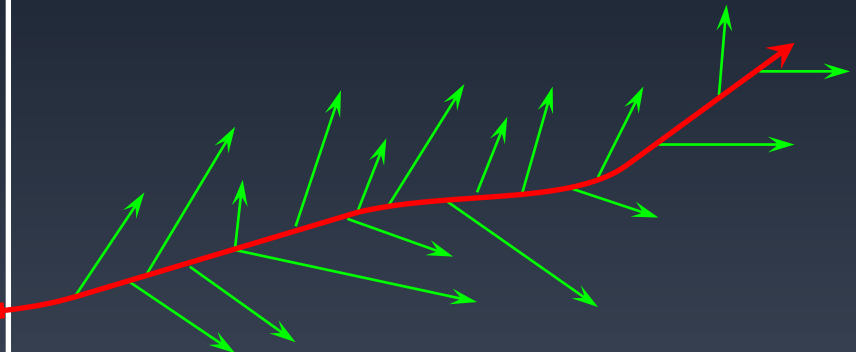
# High and low thresholds : what differences ?

## > High Threshold

- No secondary production
  - > By ionisation and brem.
- All energy lost by the primary particle goes into the local energy deposit
  - > Continuous energy loss
- You'll see as:
  - > step-> GetTotalEnergyDeposit() is high
  - > You don't have energy deposit elsewhere than on primary path

## > Low Threshold

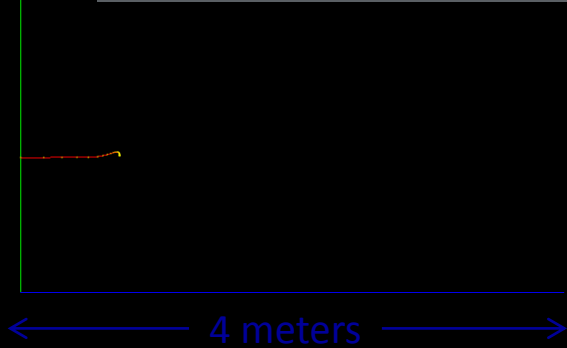
- Many secondaries produced
- Energy lost by primary shared between:
  - > Local energy deposit
  - > discrete secondary production
- You'll see as:
  - > step->GetTotalEnergyDeposit() is lower than before
  - > Energy deposit more scattered due to subsequent deposit of secondary particles



# 10 GeV $e^-$ in liquid Argon, with cuts of 1 km, 1 m, 1 mm and 1 $\mu\text{m}$

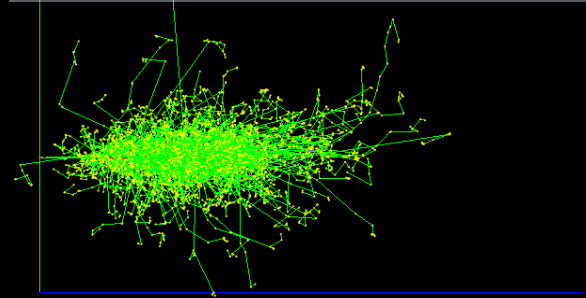
1 km

#track=1; #step=22; time~0s



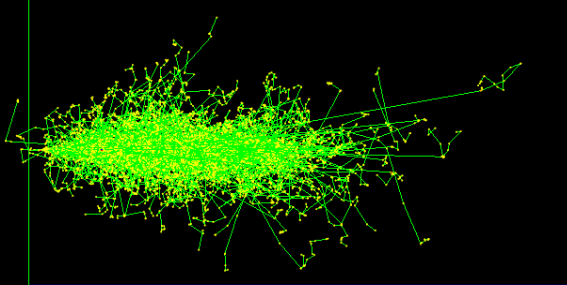
1 m

#track=8k; #step=20k; time=60ms



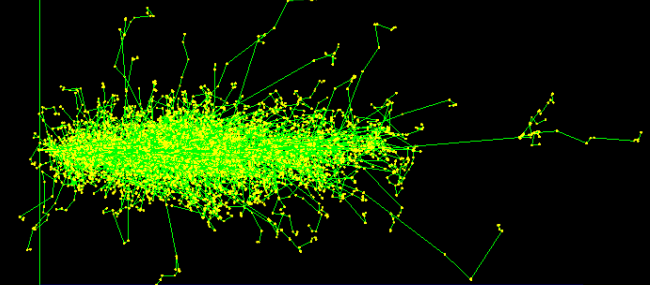
1 mm

#track=18k; #step=39k; time=90ms



1  $\mu\text{m}$

#track=724k; #step=1.5M; time=4.6s



# 10 GeV $e^-$ in liquid Argon, with cuts of 1 km, 1 m, 1 mm and 1 $\mu\text{m}$

1 km

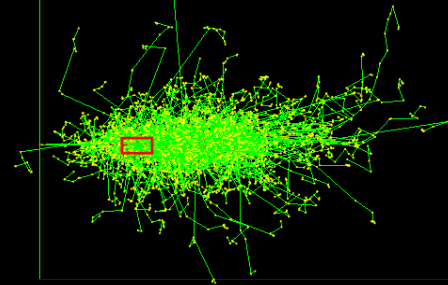
#track=1; #step=22; time~0s



← 4 meters →

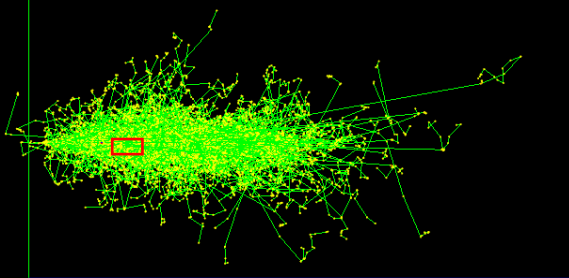
1 m

#track=8k; #step=20k; time=60ms



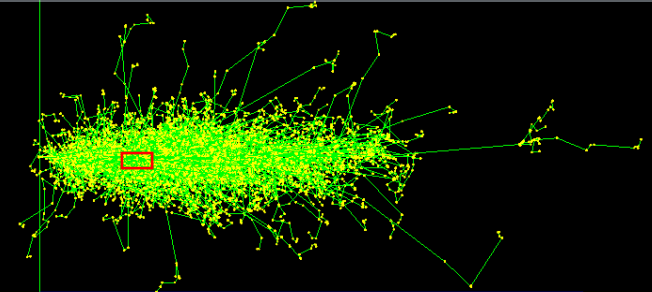
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#track=18k; #step=39k; time=90ms



1  $\mu\text{m}$

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1 km

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1 m

#track=8k; #step=20k; time=60ms

1 mm

#track=18k; #step=39k; time=90ms

1  $\mu\text{m}$

#track=724k; #step=1.5M; time=4.6s

# Assigning cuts to your simulation

- › **You must assign cuts to  $\gamma$ ,  $e^-$  and  $e^+$ .**
  - For  $\gamma$ 's : needed to limit production from infrared divergence of brems. process
  - For  $e^-$ 's : needed to limit high production from ionization
  - For  $e^+$ 's : historical reasons (no infrared divergence process, so no real need !)
    - › (Plans in Geant4 to review this)
- › **You may assign cuts to protons**
  - To define the threshold for producing proton by **recoil in elastic collisions**
  - Threshold used for recoil ions too.
- › **The easiest way to define cuts is at run time**
  - On command line or with a macro
  - For  $\gamma$ ,  $e^-$  and  $e^+$  and p in one go, eg:

```
/run/setCut 2 mm
```
  - Per particle threshold, eg:

```
/run/setCutForAGivenParticle e- 0.1 mm
```
  - (later we'll add the case of "region")

# Getting information on range to energy conversion

```
/run/setCut 1 mm  
/run/beamOn 1 (to force calculations of thresholds)  
/run/dumpCouples
```

```
===== Table of registered couples =====
```

```
Index : 0      used in the geometry : Yes
```

```
Material : G4_Galactic
```

```
Range cuts      : gamma 1 mm      e- 1 mm      e+ 1 mm  proton 1 mm
```

```
Energy thresholds : gamma 990 eV      e- 990 eV      e+ 990 eV  proton 100 keV
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
Index : 1      used in the geometry : Yes
```

```
Material : G4_Pb
```

```
Range cuts      : gamma 1 mm      e- 1 mm      e+ 1 mm  proton 1 mm
```

```
Energy thresholds : gamma 101.843 keV      e- 1.36749 MeV      e+ 1.27862 MeV  proton 100 keV
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
Index : 2      used in the geometry : Yes
```

```
Material : G4_PLASTIC_SC_VINYLTOLUENE
```

```
Range cuts      : gamma 1 mm      e- 1 mm      e+ 1 mm  proton 1 mm
```

```
Energy thresholds : gamma 2.40367 keV      e- 356.639 keV      e+ 344.855 keV  proton 100 keV
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
=====
```

# Getting information on range to energy conversion

```
/run/setCut 0.01 mm
/run/beamOn 1 (to force calculations of thresholds)
/run/dumpCouples
```

```
===== Table of registered couples =====
```

```
Index : 0      used in the geometry : Yes
```

```
Material : G4_Galactic
```

```
Range cuts      : gamma 10 um      e- 10 um      e+ 10 um      proton 10 um
```

```
Energy thresholds : gamma 990 ev      e- 990 ev      e+ 990 ev      proton 1 kev
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
Index : 1      used in the geometry : Yes
```

```
Material : G4_Pb
```

```
Range cuts      : gamma 10 um      e- 10 um      e+ 10 um      proton 10 um
```

```
Energy thresholds : gamma 5.995 kev      e- 58.1082 kev      e+ 56.9484 kev      proton 1 kev
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
Index : 2      used in the geometry : Yes
```

```
Material : G4_PLASTIC_SC_VINYLTOLUENE
```

```
Range cuts      : gamma 10 um      e- 10 um      e+ 10 um      proton 10 um
```

```
Energy thresholds : gamma 990 ev      e- 15.1173 kev      e+ 14.6763 kev      proton 1 kev
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
=====
```

# Getting information on range to energy conversion

```
/run/setCut 1 nm  
/run/beamOn 1 (to force calculations of thresholds)  
/run/dumpCouples
```

```
===== Table of registered couples =====
```

```
Index : 0      used in the geometry : Yes
```

```
Material : G4_Galactic
```

```
Range cuts      : gamma 10 Ang    e- 10 Ang    e+ 10 Ang proton 10 Ang
```

```
Energy thresholds : gamma 990 eV    e- 990 eV    e+ 990 eV    proton 0.1 eV
```

```
Region(s) which use this couple :
```

```
DefaultRegionForTheWorld
```

```
Index : 1      used in the geometry : Yes
```

```
Material : G4_Pb
```

```
Range cuts      : gamma 10 Ang    e- 10 Ang    e+ 10 Ang proton 10 Ang
```

```
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```

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```

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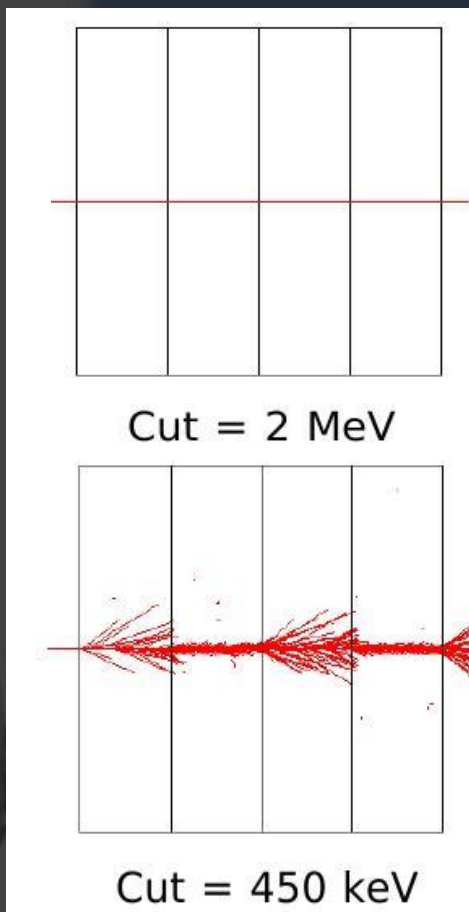
```
DefaultRegionForTheWorld
```

```
=====
```

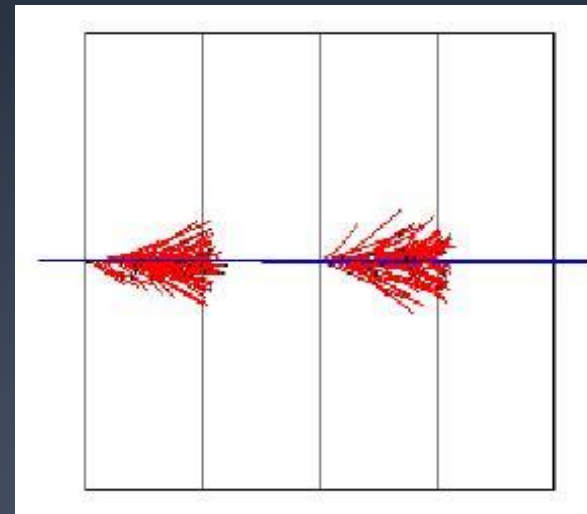
# Production Threshold vs. Energy Cut

Example: 500 MeV p in LAr-Pb Sampling Calorimeter

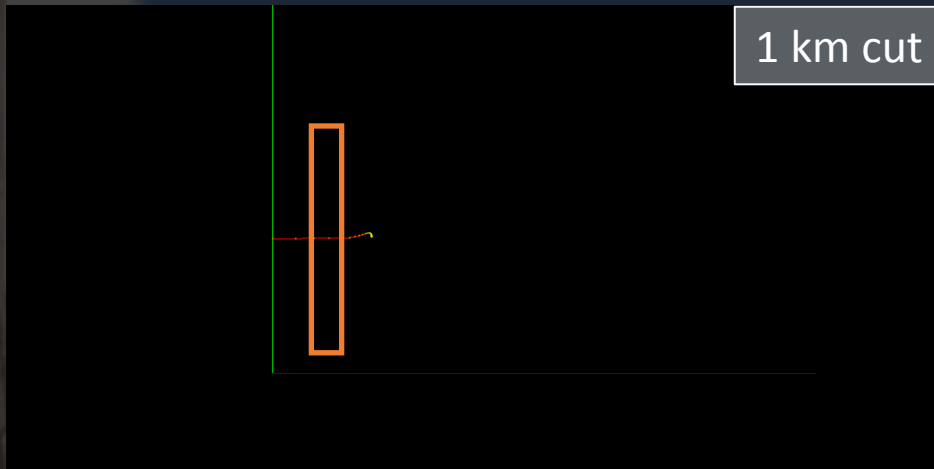
Energy Threshold



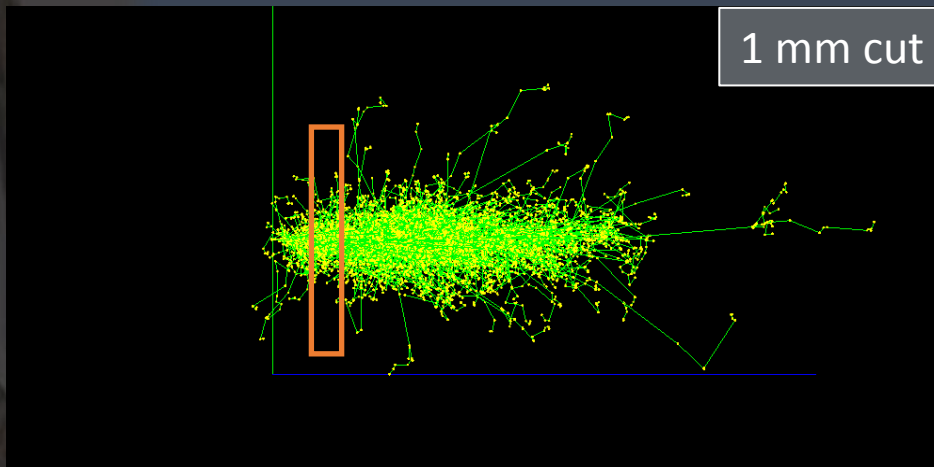
Geant4 Production  
Range Threshold



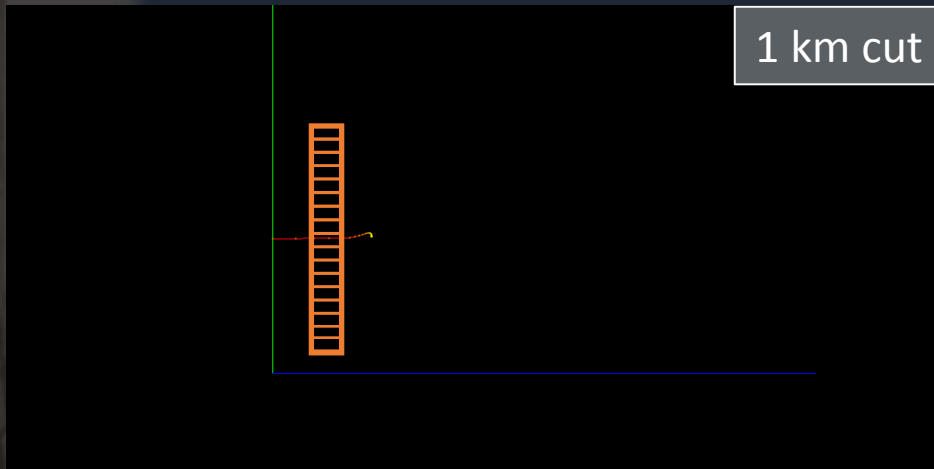
# Energy recorded



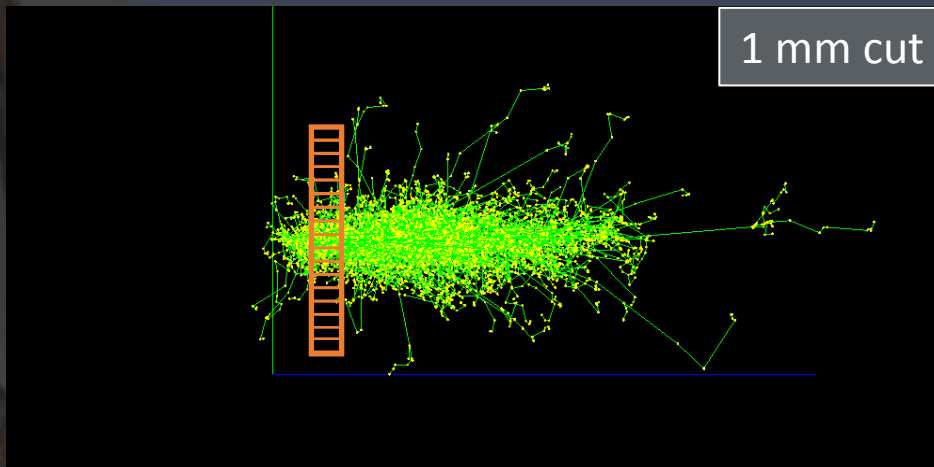
- › If recording energy deposit in a big volume
  - No difference between high and low energy thresholds



# Energy recorded

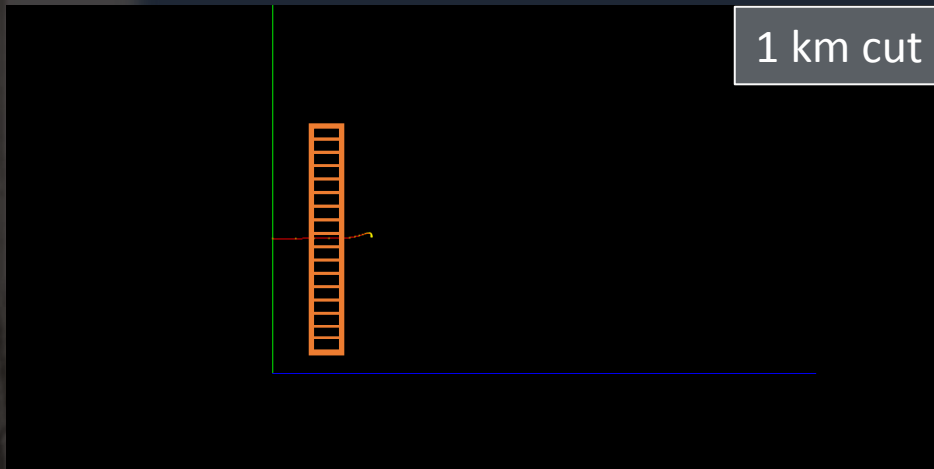


- › If recording energy deposit in a big volume
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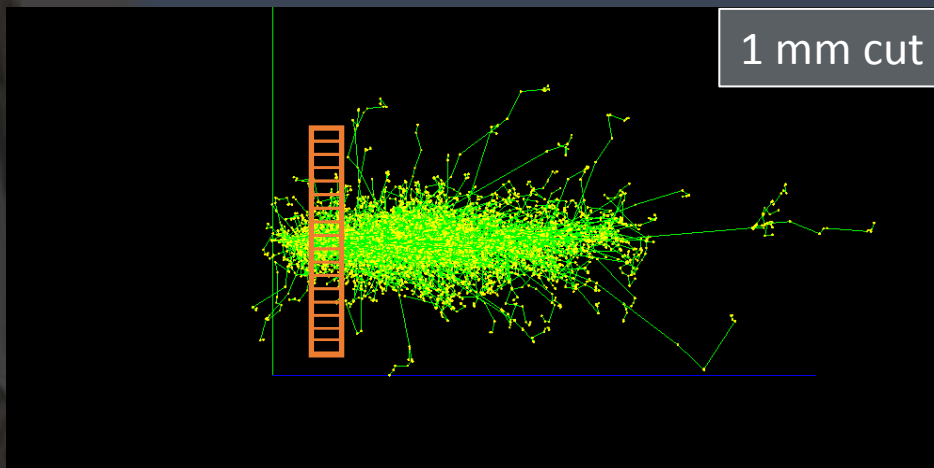


- › But if recording in small volumes
  - Big differences !

# Energy recorded



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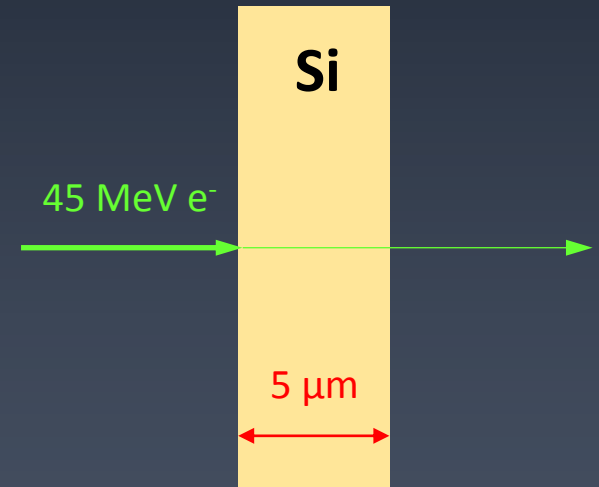
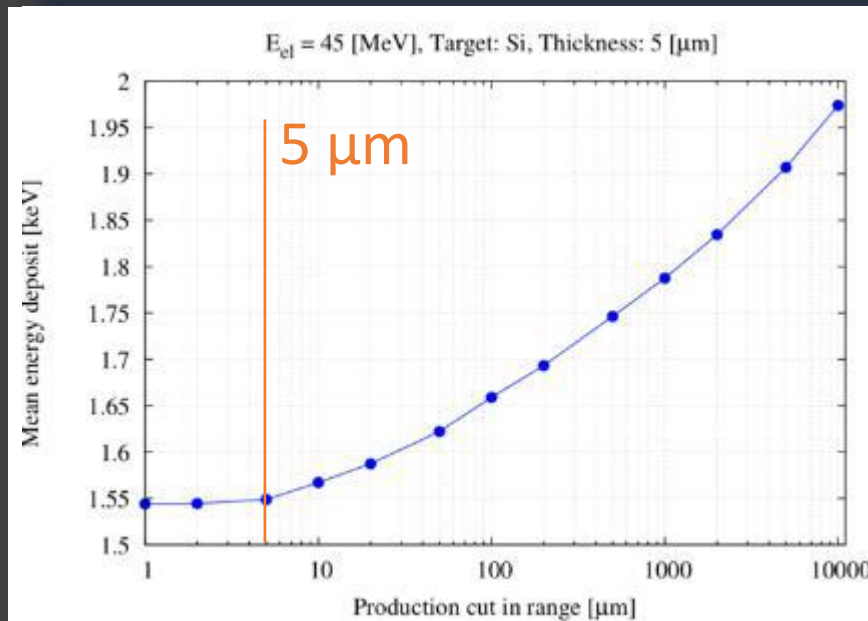


- › But if recording in small volumes
  - Big differences !
- › Typically : range cut  $\sim$  volume dimension

# Energy recorded : concrete case

- › 45 MeV electrons crossing a 5  $\mu\text{m}$  thick Si volume
  - Mean energy deposit as function of range cut

Plot courtesy of V. Ivanchenko, M. Novak



- › Flat part if cut < 5  $\mu\text{m}$ , but increasing if cut > 5  $\mu\text{m}$ 
  - Why ?



## IV. Regions

A quick geometry detour

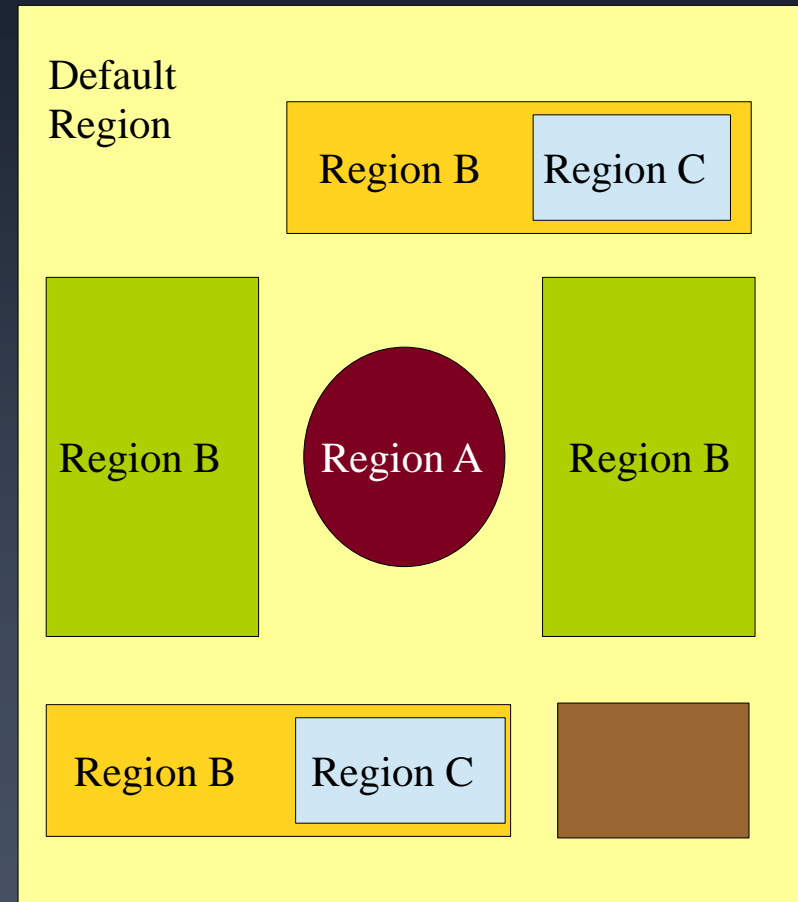


# Concept of Regions (1/2)

- On the top of the volume hierarchy users can define **regions** which are selected sets of volumes, typically of sub-systems
  - E.g. barrel + end-caps of the calorimeter, “deep” areas of support structures can be a region.
- A region can be any group of volumes
- A region can hold a set of various properties:
  - Production thresholds (cuts)
  - User limits
  - User region information
  - Fast simulation manager
  - Regional user stepping action
  - Field manager

# Concept of Regions (2/2)

- A region is always associated with one or more logical volumes
- A **root logical volume** = volume associated to a region
  - All daughter volumes share the same region, unless a daughter volume itself becomes an other root.
  - A logical volume can not be shared among regions.
- World logical volume is always associated with the default region
  - Users do not need to define it.



# Creating a region, accessing it, creating a user region information object

MyDetectorConstruction.cc

```
#include "G4Region.hh"

// Create a region
G4Region* myRegion = new G4Region("MyRegion");
// Attach a logical volume to the region
myRegion->AddRootLogicalVolume(myLV);
```

MyOtherClass.cc

```
#include "G4RegionStore.hh"
#include "MyRegionInformation.hh"

// Retrieve the region by its name
G4Region* region
    = G4RegionStore::GetInstance()->GetRegion("MyRegion");

// Create some property to be assigned to a region
MyRegionInformation* myInfo = new MyRegionInformation();

// Set myInfo to the region
region->SetUserInformation(myInfo);
```

› We will see just after how to assign « cuts » to a region.



## V. Cuts per region

# Why cuts per region ?

- › Running with “as low as possible” cuts is:

- Good for physics quality
- Bad for CPU consumption

- › In large applications (ie : HEP) not all parts of detector simulation require the same level of accuracy:

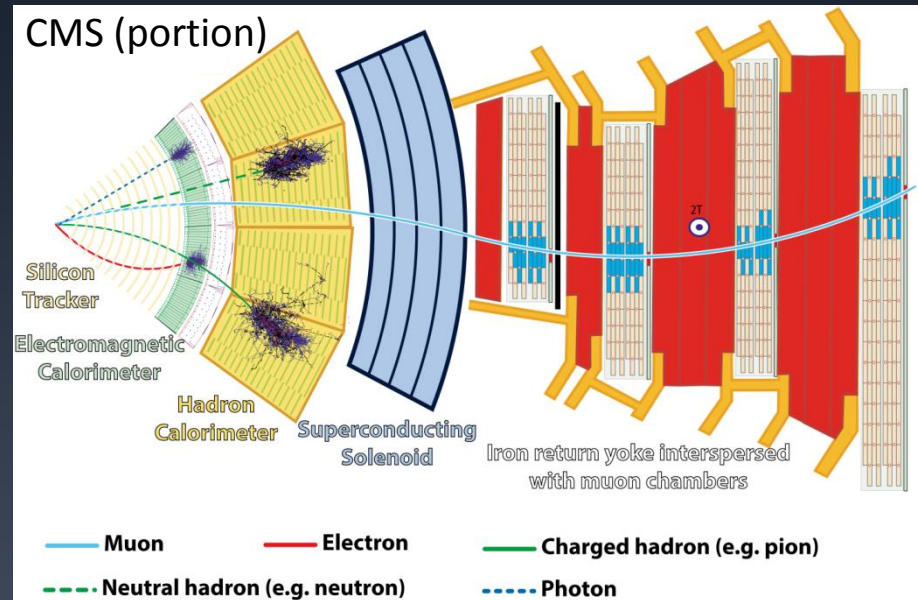
- Tracking systems:
  - › Good accuracy needed
  - › So, low cuts needed
- Hadron calorimeter:
  - › Low accuracy is enough
  - › So high cuts ok

- › Issue:

- Low cuts : Accuracy in tracking systems ✓ Processing time for hadron calorimeter ✗
- High cuts : Accuracy in tracking systems ✗ Processing time for hadron calorimeter ✓
- Medium cuts: Make everybody unhappy ;)

- › **Solution:**

- Allow “cuts per region”
- Tracking system = a region with low cuts
- Hadron calorimeter = a region with high cuts



# Assigning cuts to a region

- › Assume you define a region with name “MyRegion” in your detector construction
- › To assign cuts to it, you do:

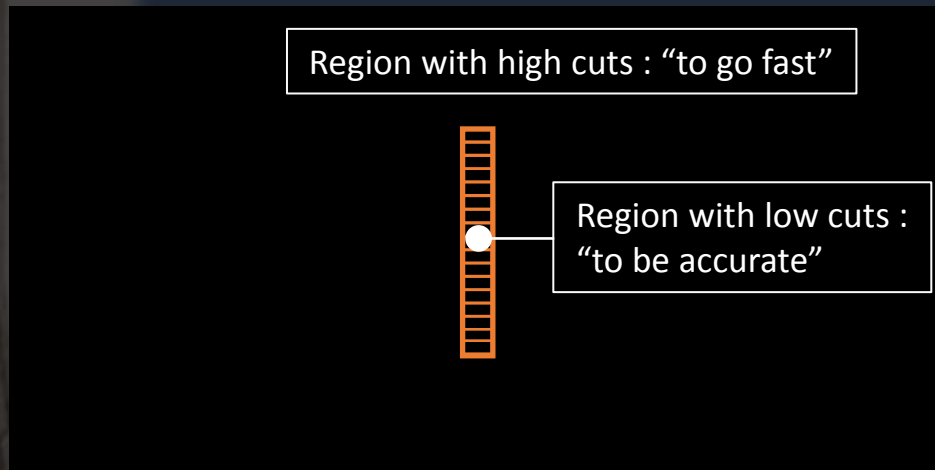
```
...  
// Create the region  
G4Region* myRegion = new G4Region("MyRegion");  
...  
...  
// Define cuts object for the new region and set values  
G4ProductionCuts* cuts = new G4ProductionCuts;  
cuts->SetProductionCut(0.01*mm); // for gamma, e+, e-, p  
// Assign cuts to region  
myRegion->SetProductionCuts(cuts);  
...
```

- › And you can change cut values with command line (or macro) as:

```
/run/setCutForRegion MyRegion 1 mm
```

- › Note that the world volume is in fact a region : it is the “default” one.

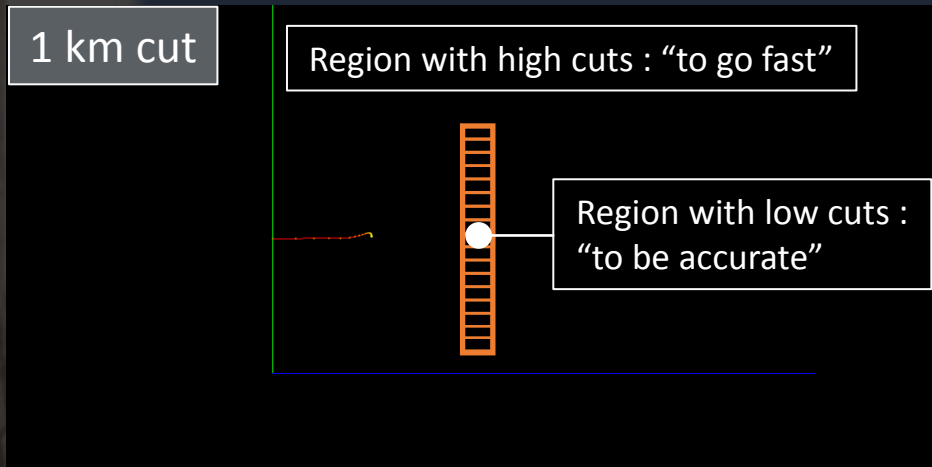
# Be critical : temptation for mistake



## > Temptation:

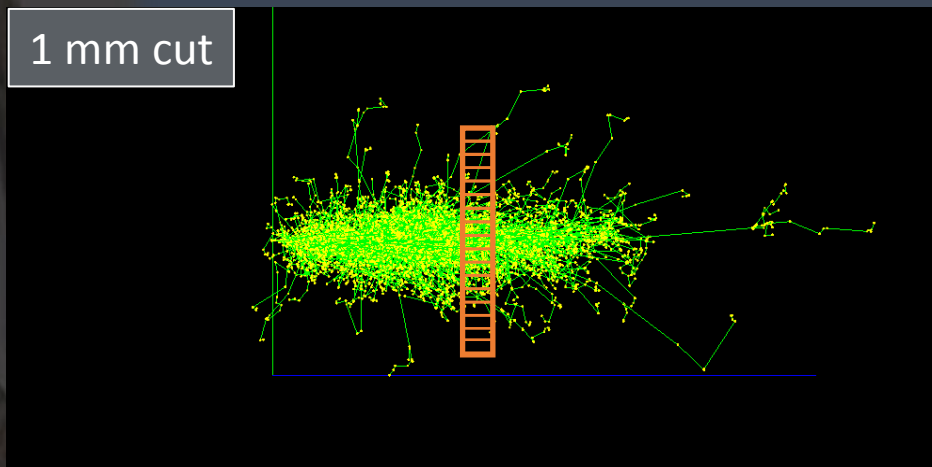
- *"Let me gain time putting a high energy threshold in the parts where I am not interested in details and putting low thresholds where I am interested in details !"*

# Be critical : temptation for mistake



## > Temptation:

- “Let me gain time putting a high energy threshold in the parts where I am not interested in details and putting low thresholds where I am interested in details !”



## > Bad idea !

- What happens in one volume is not only determined by this volume, but also by what happens **before** this volume.
- Our example with two extreme threshold cases makes it clear...

# Threshold for Secondary Production

- › Instead of “secondary production threshold distance” it is more convenient to simply say “cuts”
- › They can be defined with command line, eg:
  - Idle> /run/setCut 1 mm
- › Internally, they are kept by the physics lists, in the SetCuts() method
- › Geant4 proposes the default value of 1 mm
- › User needs to decide the best value:
  - The lower the better
    - › To be balanced with your available computing power
  - Typically range cut up to smallest volume dimension is fine
  - Care should be taken if high cut regions lead to particles in low cut ones
    - › (the opposite is fine)

# Summary

- › A unique interface, G4VProcess, allows processes to specify their nature: AtRest, Along (continuous), PostStep (discrete)
  - A process may mix several of these
- › Geant4 does not have “tracking cut”
  - Produced particles are tracked down to zero energy.
- › Geant4 makes use of a “range cut” for controlling the production of secondary particles
  - For some particles and some processes only
- › It is recommended to use a range cut smaller than the smallest geometrical dimension.



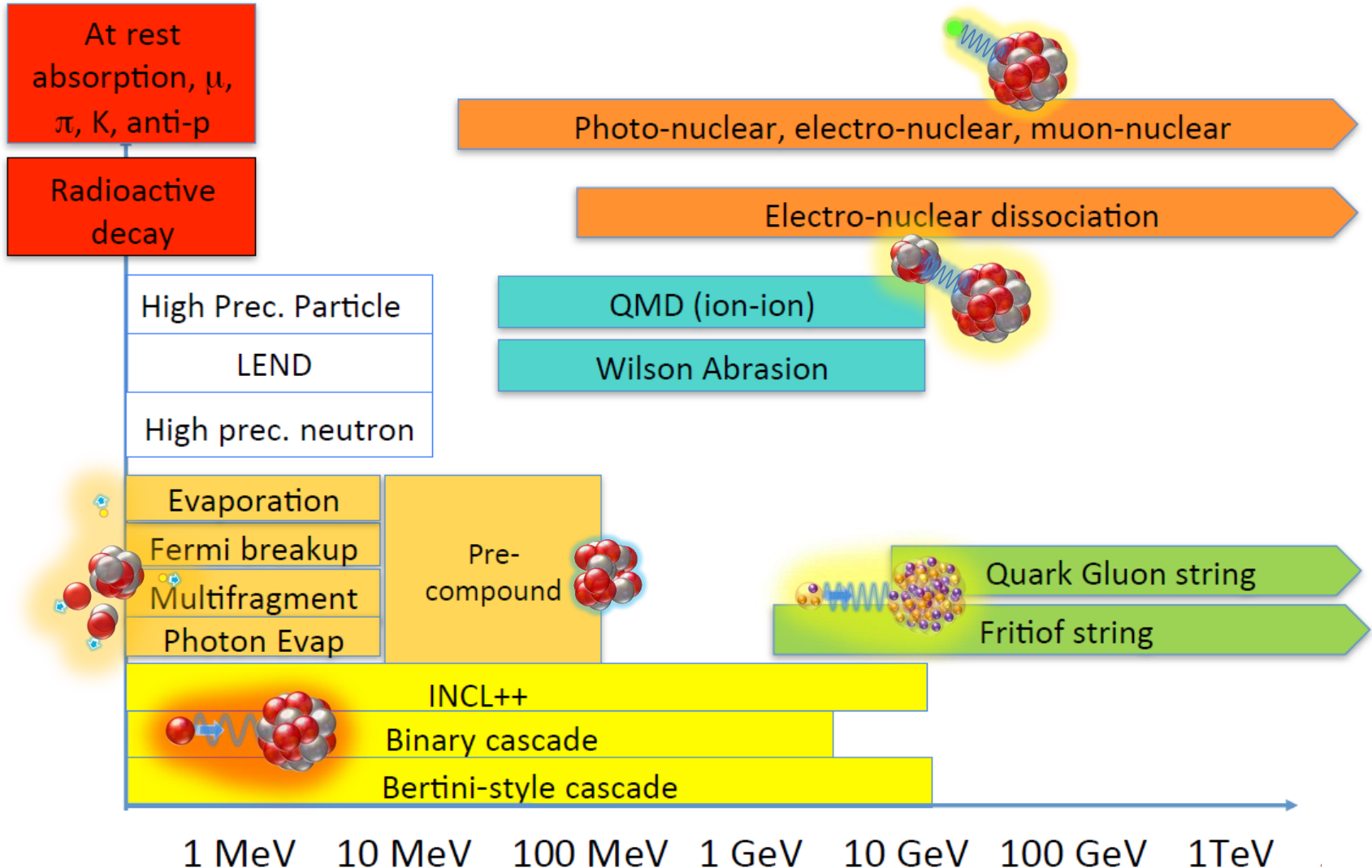


# I. Physics Overview

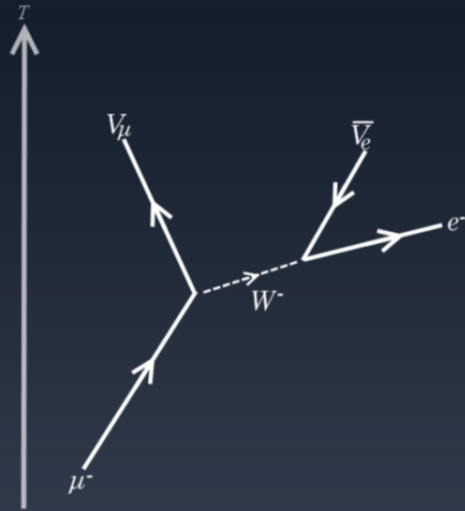
# Electromagnetic Processes

- › **Standard** : Complete set of processes covering charged particles and gammas.
  - Energy range 1 keV - ~PeV
- › **Low energy** : More precise description at low energy for  $e^+$ ,  $e^-$ ,  $\gamma$ , charged hadrons incident particle.
  - More atomic shell structure detail
  - Some processes valid down to hundreds of eV
  - Some processes not valid above 1 GeV
- › **DNA & MuElec** : for microdosimetry studies
  - Processes down to a few eV (!)
  - Plus chemistry stage for DNA
- › **Optical photon** : Long wavelength  $\gamma$  (X-ray, UV, visible)
  - Reflection, refraction, absorption, wavelength shifts, Rayleigh scattering
- › **Phonons** : under development. Acoustic phonons, for now. Suited for low-temperature (tens of mK) detectors.

# Hadronic Processes



# Decay & « Technical »

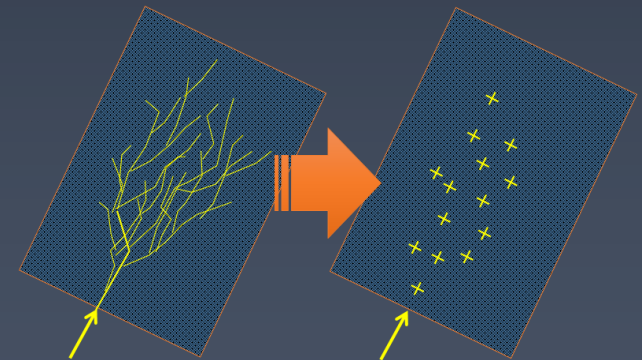


## › Decay processes

- Decay of particles of width narrow enough
  - › i.e. : exclude hadronic resonances
- weak decay (leptonic decays, semi-leptonic decays, radioactive decay of nuclei)
- electromagnetic decay (e.g.  $\pi^0$ ,  $\Sigma^0$ )

## › « Technical » processes:

- Processes without physics content but which act as interfaces for:
- Parameterization
  - › Fast Simulation fonctionnalité
  - › Hook to shortcut the detailed tracking
- Parallel geometries
  - › Limit the step on parallel geometry boundaries / switch tracking geometries
- Scoring
  - › Collect user requested information
- Biasing
  - › Modify physics behavior wrt to the reference standard one



Fast simulation : a full shower is replaced by a parametrized version of it